



## Skullcandy Terrain XL portable wireless speaker, Black

253853

Whether it's a bonfire on the beach, a post-hike camp cooldown or the pre-game tailgate, our adventure-ready speaker Terrain XL is built to handle whatever Mother Nature dishes out.

Colour



### PRODUCT DETAILS

#### **Wireless Bluetooth® 5.3 Streaming**

Advanced Bluetooth® 5.3 chip, ensures stable transmission up to 10m long range.

#### **IPX7 Waterproof**

Fully waterproof design means this Bluetooth® speaker is able to withstand full immersion down to 3 feet for up to 30 minutes. It is a perfect indoor or outdoor everyday speaker.

#### **Supreme Sound**

Exceptional sound quality with powerful bass even at home, the park, or on the beach.

#### **Acoustically Transparent Waterproof Fabric**

The waterproof woven fabric mesh is engineered to allow the maximum range of audio waves to pass through, so your speaker can sound as great as it looks!

#### **Dual Passive Radiators**

Two custom passive radiators resonate in perfect harmony, creating a powerful bass punch wherever the music goes!

#### **Connect to Multiple Source Devices**

Connect to two devices at once and easily switch between the audio source with a click of the BT button.

#### **True Wireless Stereo**

Create an immersive stereo sound experience by connecting two Terrain™ speakers to each other wirelessly!

#### **Skullcandy Multi-Link™**

Wirelessly connect up to 99 Skullcandy speakers for a party that will rattle your bones!

### **Características a simple vista**

- Wireless Bluetooth® 5.3 Streaming
- IPX7 Waterproof
- Supreme Sound
- Acoustically Transparent Waterproof Fabric
- Dual Passive Radiators
- Connect to Multiple Source Devices
- True Wireless Stereo
- USB-C™ Input Charging
- Skullcandy Multi-Link™

### **What's in the box:**

- Terrain™ XL Bluetooth® Portable Speaker
- 0.91m USB-C Charging Cable
- Wrist Strap
- User Guide

### **Specs**

#### **Product Attributes**

EAN:	0812350262508
Manufacturer number:	2SKSK1848B0L2
Product weight:	0.62 kilograms